Signal Islands

Different viewpoints. A shared route home.



A complete free starter

2 per pair · adults · 6 remote relay routes

Included expansion for Off the Clock.

One purchase includes the main game and this expansion. A host can also download during an active All Access membership. No paid guest seats.
Scissors only for the marked piece sheets; ask an adult to cut for children.

Set up, then play.

Pair up on your usual voice call. Each person takes only Map A or Map B for the chosen relay. Do not screen-share the private maps. A sees one viewpoint; B sees the same island rotated clockwise. Use the NORTH marker to compare directions. Find a route from S through stop 1, then stop 2, to F without crossing a block shown on EITHER map. Move horizontally or vertically, never diagonally, and never revisit a square. Describe blocks and landmarks; rotate your paper if helpful. Draw the route on both maps and reveal together at the end. Switch roles for the next relay. Each pair needs its own copies. Cameras and public performance are optional.

What to print

The A and B pages for the same challenge. Each player sees only their own map. Use A4 or US Letter to match your paper. Select Actual size / 100%, single-sided. Print one copy per team. Low-ink editions have the same puzzles and labels.

Make it comfortable

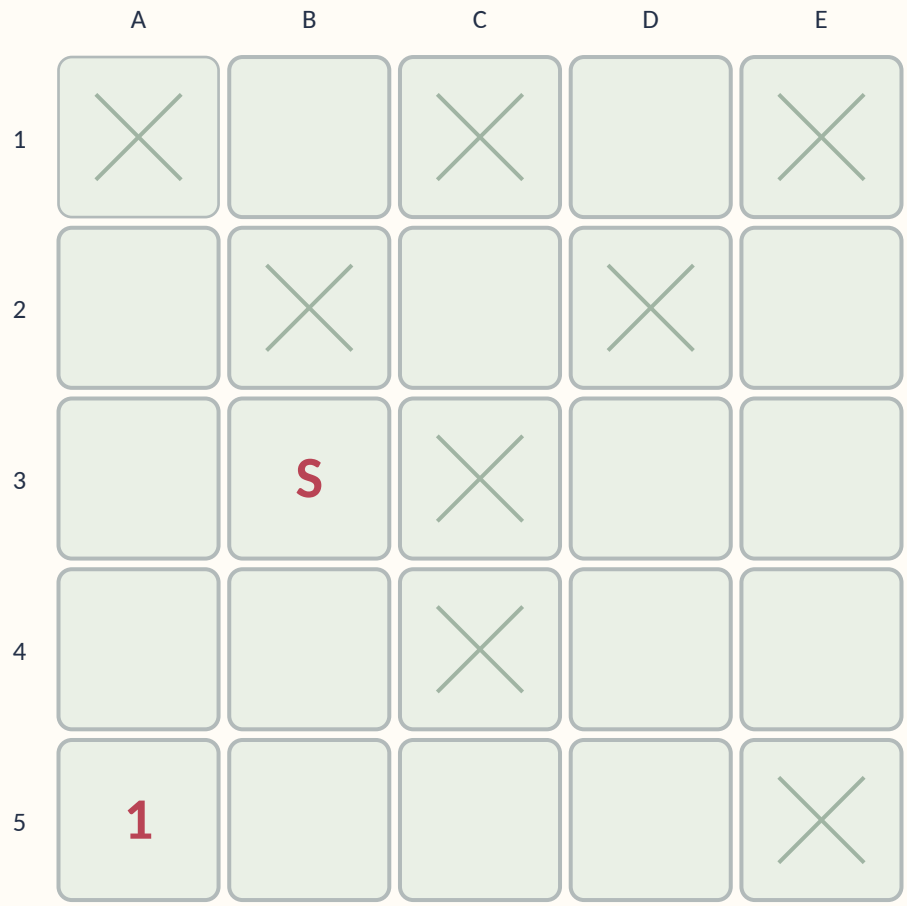
No timer is required. Read aloud if that helps, increase print scale for larger paper, or share the cutting and drawing. Pause between missions. There is no penalty for a hint. Color is decorative: letters, numbers and line patterns carry the rules.

Use the separate host answer file after you finish. It contains full solutions. The host can play by leaving that file closed. This starter includes its answer on the final page.

Challenge 1 · Map A

Keep this map private. Compare directions by talking.

NORTH is at the TOP



Crossed squares are blocked. Your partner has more blocks and the other stops. A route is safe only if neither map blocks it.

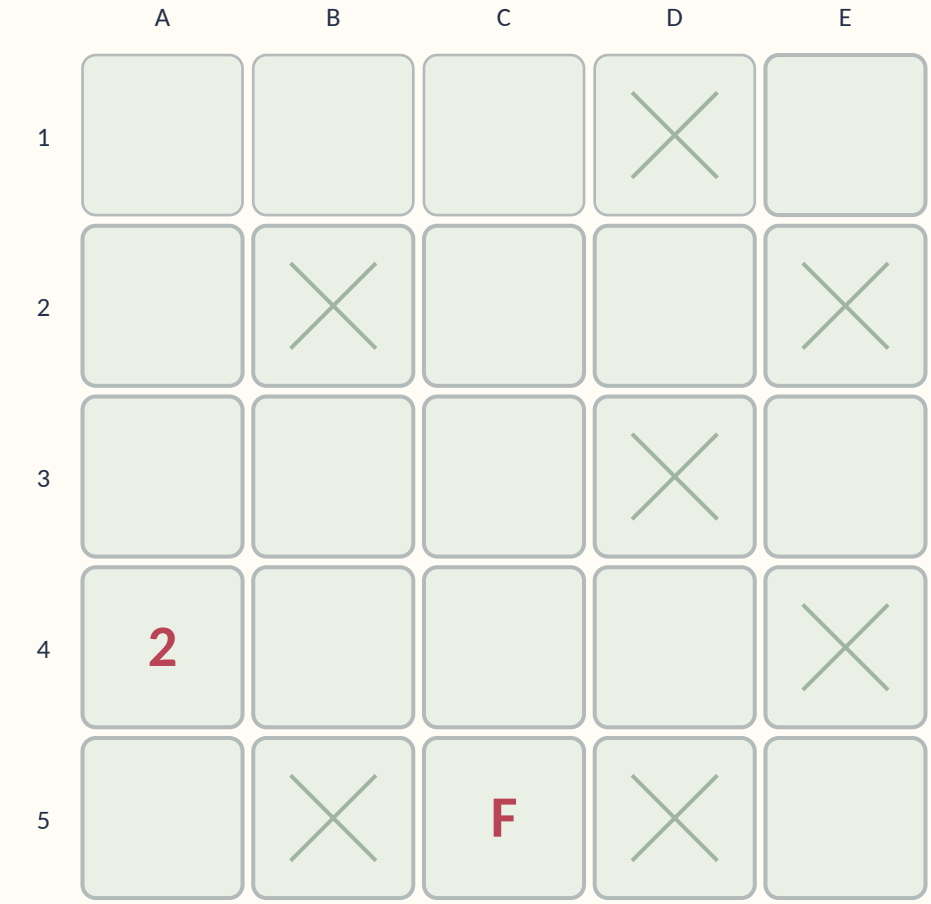
Our route: _____

Finished? Check both maps together.

Challenge 1 · Map B

Keep this map private. Compare directions by talking.

NORTH is to your RIGHT



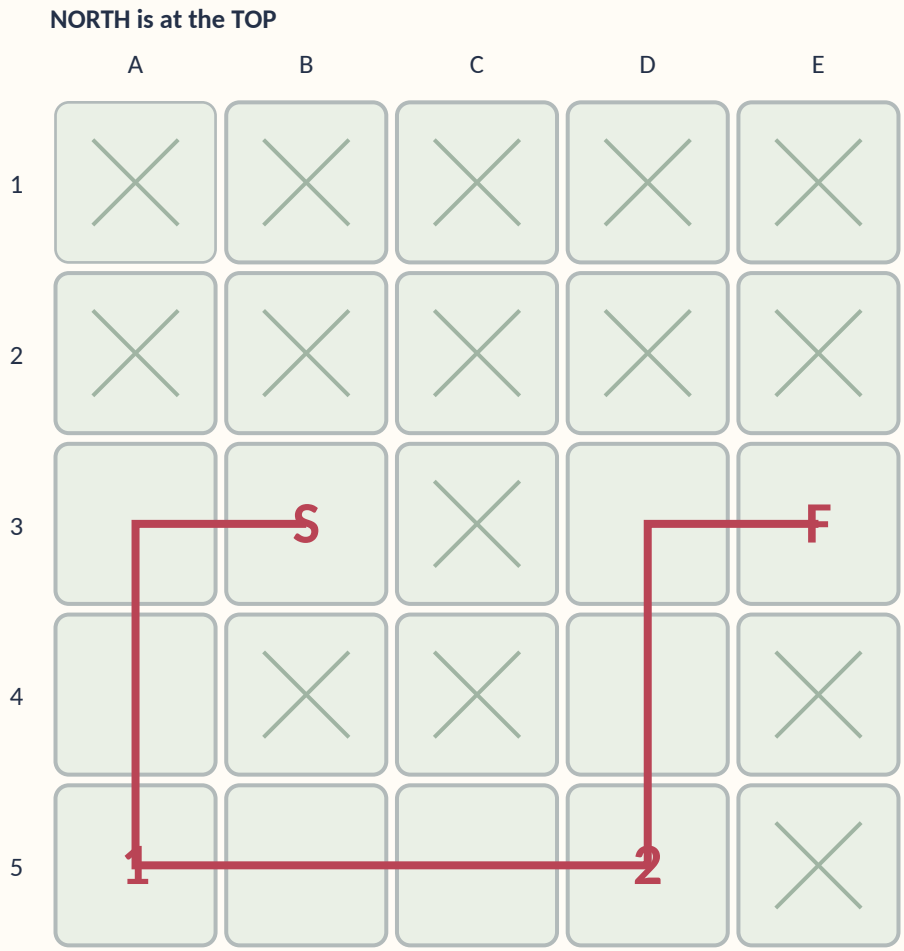
Crossed squares are blocked. Your partner has more blocks and the other stops. A route is safe only if neither map blocks it.

Our route: _____

Finished? Check both maps together.

Challenge 1 · answer

Host page. Keep separate until the players finish.



Route: B3 / A3 / A4 / A5 / B5 / C5 / D5 / D4 / D3 / E3

10 visited squares. Hint: describe the blocks next to the current stop before moving. Map B is the same island rotated clockwise; use the NORTH marker.